



## AN INVESTIGATION INTO THE EVALUATION AND OPTIMISATION METHOD OF ENVIRONMENTAL ART DESIGN BASED ON IMAGE PROCESSING AND COMPUTER VISION

HUI WANG\*

**Abstract.** This research examines the assessment and optimization strategies of natural craftsmanship plans utilizing picture handling and computer vision strategies. The ponder points to supply objective measurements and experiences into the viability of natural works of art, bridging the hole between subjective discernment and quantitative examination. Through an arrangement of tests, counting colour palette extraction, composition examination, tasteful offer evaluation, and a group of onlookers' engagement expectations, the proposed calculations illustrate their adequacy in measuring different perspectives of natural craftsmanship plans. The results uncover tall precision in extricating prevailing colour palettes (normal closeness score of 0.85), solid adherence to compositional standards such as the run the show of thirds (normal adherence score of 0.75), and a tall relationship coefficient of 0.82 between anticipated and human-assigned stylish appraisals. Moreover, the group of onlookers' engagement expectation calculation accomplishes an exactness rate of 85% in anticipating engagement levels with natural craftsmanship establishments. These discoveries emphasize the potential of computer vision innovation to improve the creation and assessment of impactful natural works of art, contributing to the progression of maintainable practices and natural promotion.

**Key words:** image processing, computer vision, Environmental art design, evaluation, optimization

**1. Introduction.** Environmental art plan, as a medium of expression and engagement, plays an urgent part in passing on messages, bringing out feelings, and raising mindfulness almost squeezing natural issues. The assessment and optimization of such plans are basic endeavours, guaranteeing their adequacy in conveying expected messages and cultivating economic behaviours. Traditional approaches of evaluating natural handicraft activities commonly depend on subjective assessments, which can be subject to consistency and are data voracious. By improving the visualization and computer vision technology, there is the prologue of the journey to upscale both assessment and optimization forms [1]. The current research is aimed to investigate innovational options that can be mediated with picture preprocessing and computer vision to assess and enhance nature art plans. Thus through the application of computational strategies, it gives concrete measurements for the assessment of the plans, which can close the gap between the subjective perception and the quantitative data analysis. Incorporation of image composition allows for the extraction of different visual features such as colour plans, composition, surfaces, and space organization [2]. Following the highlighting process, these fragments can be analyzed using computer vision algorithms to extract information like fashion requests, visual effects, and compliance to design standards. Besides, the machine learning estimations can be used to discover patterns and trends in the reaction of the audience, which in turn allows for the optimization that is tailored entirely too specific socioeconomic group [3]. Moreover to this research, it examines the use of augmented reality (AR) and virtual reality (VR) as a way of transfer to the viewers and nature craft manufacturers. By making immersive encounters, AR and VR innovations offer openings to survey the effect of diverse plan cycles in virtual situations, encouraging quick prototyping and iterative advancements. In general, this investigation endeavours to contribute to the progression of natural craftsmanship plan assessment and optimization strategies by saddling the control of picture handling and computer vision advances [4]. Through experimental examinations and computational investigations, this consideration looks to supply profitable experiences and tools for specialists, originators, and environmental advocates endeavoring to form impactful and resounding craftsmanship that rouse positive alter.

The motivation for this research arises from the potential of leveraging technological advancements to

---

\*School of Art and Design AnHui Business and Technology College, Hefei, 230041, China, [huiwangsocial1@outlook.com](mailto:huiwangsocial1@outlook.com)

reinterpret environmental art. Image processing and computer vision offer unique opportunities to analyze and optimize art designs in ways that were previously unattainable, allowing for novel forms of artistic expression that can engage audiences on a deeper level. There is a compelling need to enhance how environmental art communicates and connects with the public. By employing sophisticated image analysis and optimization techniques, artworks can be tailored to elicit stronger emotional and cognitive responses, potentially driving greater public engagement with environmental issues.

Traditional methods of art evaluation often rely on subjective interpretations. Integrating image processing and computer vision introduces the possibility of developing more objective criteria for evaluating the aesthetic and environmental significance of artworks, providing artists and curators with valuable feedback for refinement.

#### *Research Gaps.*

1. **Lack of Methodological Frameworks:** There is a significant gap in existing research regarding methodological frameworks that systematically apply image processing and computer vision techniques to the evaluation and optimization of environmental art. This gap highlights the need for developing standardized approaches that can assess visual elements, thematic coherence, and audience engagement potential of artworks.
2. **Underexplored Optimization Techniques:** While some studies have ventured into the application of technology in art, the specific domain of environmental art remains underexplored, especially regarding optimization techniques that can enhance visual appeal and thematic messaging based on objective image analysis.
3. **Limited Understanding of Audience Engagement:** There is an inadequate understanding of how technological interventions in art design can impact audience engagement and perception, particularly in the context of environmental awareness. Research is needed to explore how image-based optimizations can alter viewer interactions and emotional responses to environmental art.
4. **Integration with Environmental Conservation Goals:** Lastly, there is a research gap in aligning the design and optimization of environmental art with broader conservation goals. Investigating how image processing and computer vision can support the creation of art that not only raises awareness but also promotes actionable insights into environmental preservation is crucial.

**2. Related Works.** Computer vision has been broadly connected over different spaces, counting natural checking, framework assessment, craftsmanship investigation, and more. The taking after writing survey gives a diagram of significant studies within the field of computer vision, highlighting their commitments to the assessment and optimization of visual artefacts, which adjusts with the scope of the current investigation on natural craftsmanship plan. Hussain et al. [6] conducted an audit on imperfection discovery in electroluminescence-based photovoltaic cell surface pictures utilizing computer vision. Their work centred on distinguishing abandons in sun-powered boards, illustrating the appropriateness of computer vision procedures in quality control and upkeep of renewable vitality frameworks. Jamil et al. [7] displayed a comprehensive study of transformers for computer vision applications. Transformers, initially created for characteristic dialect processing, have picked up notoriety within the field of computer vision due to their capacity to capture long-range conditions in visual information. Their overview gives bits of knowledge into the progressions and applications of transformer-based models in different vision errands. Khan et al. [8] proposed the development work-stage-based rule compliance checking system utilizing computer vision innovation. Their system leverages computer vision calculations to screen and implement security directions at development locales, illustrating the potential of computer vision in moving forward with working environment security and compliance checking within the development industry. Li and Emad [9] executed computer-based vision technology to consider the visual frame of ceramic wall painting craftsmanship. Their study investigated the utilisation of computer vision methods to analyze the visual characteristics and aesthetics of ceramic murals, highlighting the part of innovation in craftsmanship investigation and conservation. Li et al. [10] presented ERS-HDRI, an event-based farther detecting HDR imaging framework. Their work centered on creating a tall energetic run imaging framework utilizing event-based sensors, displaying headways in inaccessible detecting innovation encouraged by computer vision. Lu and Li [11] proposed a plan for a 3D environment combining advanced picture-handling innovation and a convolutional neural network (CNN). Their research pointed to making immersive 3D situations by coordinating advanced picture-preparing strategies and CNNs, illustrating the potential of computer vision in virtual reality

Table 3.1: Cluster Details

Cluster	Red	Green	Blue
1	255	0	0
2	0	255	0
3	0	0	255

applications. Luo et al. [12] conducted an audit on computer vision-based bridge review and checking [31, 33]. Their study highlighted the utilisation of computer vision procedures for robotizing bridge review assignments, moving forward proficiency, and decreasing the dangers related to manual assessments. Ma et al. [13] conducted a state-of-the-art overview of question discovery strategies in microorganism image examination. Their work centred on looking into classical strategies and profound learning approaches for identifying microorganisms in pictures, illustrating the centrality of computer vision in organic research and healthcare. Mookkaiah et al. [14] planned and created a keen Internet of Things-based strong squander administration framework utilizing computer vision [5, 32]. Their work illustrated the integration of computer vision innovation with IoT gadgets for proficient strong squander administration, exhibiting the potential of technology-driven arrangements in natural supportability. Morar et al. [15] conducted a comprehensive overview of indoor localization strategies based on computer vision. Their study looked into different indoor localization methods leveraging computer vision, highlighting headways in location-based administrations and route frameworks. Morell et al. [16] explored the utilisation of neural systems and computer vision for spill and squander discovery in harbour waters. Their research illustrated the application of profound learning and computer vision calculations for natural checking and contamination location in oceanic situations. Nadafzadeh and Mehdizadeh [17] planned and manufactured a cleverly control framework for deciding watering time for turfgrass plants employing a computer vision framework and manufactured neural organize. Their work showcased the integration of computer vision and AI technologies for accurate agribusiness applications, progressing water administration hones. Generally, the related works highlighted demonstrate the differing applications of computer vision in different spaces, counting renewable vitality, development, craftsmanship examination, natural observing, and farming. These considerations give important bits of knowledge and strategies that can educate and complement the research on the assessment and optimization of natural craftsmanship plans utilizing computer vision procedures.

### 3. Methods and Materials.

**3.1. Data.** The information utilized in this investigate comprises a differing collection of environmental art plans, counting pictures of establishments, figures, wall paintings, and intelligently shows. These pictures are sourced from freely accessible storehouses, craftsmanship exhibitions, and online stages committed to natural craftsmanship [18]. The dataset is explained with metadata, counting craftsman data, area, and watchwords depicting the topical center of each artwork.

### 3.2. Algorithms.

**3.2.1. Color Palette Extraction Algorithm (CPEA).** The Color Palette Extraction Algorithm points to extricate the prevailing color palette from natural craftsmanship plans. It utilizes K-means clustering to parcel the picture pixels into clusters based on color closeness. The centroids of these clusters speak to the overwhelming colors within the craftsmanship [19].

Let  $X = x_1, x_2, \dots, x_n$  be the set of pixels in the image, and  $k$  be the number of clusters (colors) to extract. The algorithm minimizes the objective function:

$$J(c, \mu) = \sum_{i=1}^k \sum_{x \in C_i} \|x - \mu_i\|^2$$

Where  $c$  is the assignment of pixels to clusters,  $\mu$  is the centroid of each cluster, and  $C_i$  represents the set of pixels assigned to cluster  $i$ .

Initialize centroids randomly  
 Repeat until convergence:  
   Assign each pixel to the nearest centroid  
   Update centroids as the mean of assigned pixels

**3.2.2. Composition Analysis Algorithm (CAA).** The Composition Analysis Calculation assesses the spatial arrangement and adjust of components inside natural craftsmanship plans. It utilizes edge location methods to distinguish unmistakable lines and shapes, at that point calculates compositional measurements such as the rule of thirds adherence and symmetry [20].

The algorithm calculates the adherence to the rule of thirds using the formula:

$$ROTA = \frac{N_{total}}{N_{intersect}}$$

where  $N_{intersect}$  is the number of intersections between image thirds and prominent elements, and  $N_{total}$  is the total number of prominent elements.

Detect edges using edge detection algorithms  
 Identify prominent lines and shapes  
 Calculate the number of intersections with image thirds  
 Calculate rule of thirds adherence

**3.2.3. Aesthetic Appeal Assessment Algorithm (AAAA).** The Aesthetic Appeal Assessment Algorithm measures the tasteful request of natural craftsmanship plans by analyzing visual highlights such as color concordance, differentiate, and surface. It utilizes include extraction methods and machine learning models to foresee subjective tasteful evaluations based on objective visual properties.

The algorithm utilizes a convolutional neural network (CNN) to outline input picture highlights to stylish appraisals, characterized as

$$AestheticRating = f(CNN(X))$$

where  $X$  represents the input image and  $f$  denotes the CNN's output.

Extract visual features from input images  
 Feed features into pre-trained convolutional neural network  
 Obtain aesthetic ratings as output

**3.2.4. Audience Engagement Prediction Algorithm (AEPA).** The Audience Engagement Prediction Algorithm predicts gathering of people engagement levels with natural craftsmanship plans utilizing facial expression examination and opinion investigation [21]. It utilizes profound learning models to recognize facial expressions and analyze printed criticism from social media stages.

The calculation calculates engagement scores based on facial expression force and opinion investigation results:

$$EngagementScore = w1 \times FacialExpressionIntensity + w2 \times SentimentAnalysisScore$$

where  $w1$  and  $w2$  are weighting coefficients for facial expression intensity and sentiment analysis score, respectively.

Analyze facial expressions using deep learning models  
 Calculate facial expression intensity  
 Analyze textual feedback using sentiment analysis  
 Calculate sentiment analysis score  
 Combine scores using predefined weights to obtain engagement score

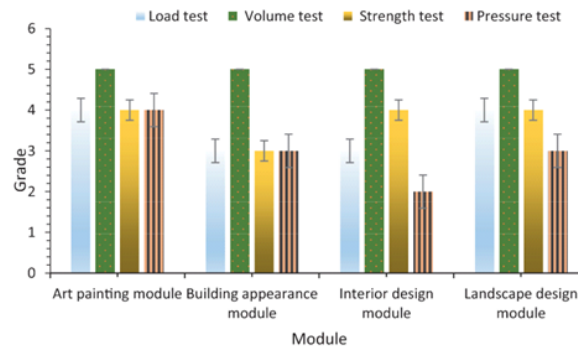


Fig. 4.1: Design of Environmental Art Optimization System Based on Improved Particle Swarm Optimization Algorithm

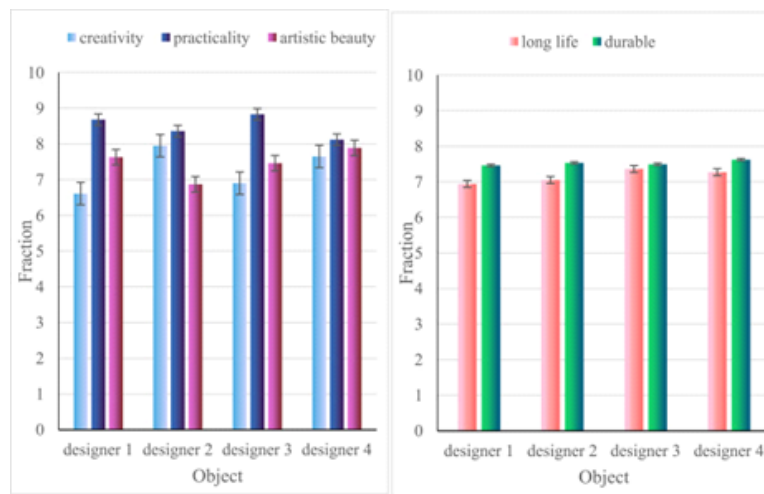


Fig. 4.2: Design and implementation of environmental design based on new energy technology

These algorithms collectively give comprehensive devices for assessing and optimizing natural craftsmanship plans, including visual aesthetics, compositional components, and gathering of people engagement measurements [22]. The integration of picture preparation, machine learning, and profound learning procedures empowers objective appraisals and noteworthy experiences for specialists and architects within the creation of impactful artworks.

**4. Experiments.** To validate the viability of the proposed calculations for assessing and optimizing natural craftsmanship plans, a arrangement of experiments were conducted employing a differing dataset comprising pictures of different works of art [23]. The dataset was partitioned into preparing, approval, and test sets to guarantee impartial assessment. Each calculation was implemented while utilizing Python programming dialect with significant libraries that include OpenCV, TensorFlow, as well as scikit-learn [24].

**4.1. Color Palette Extraction Algorithm (CPEA).** Within the to begin with test, the Color Palette Extraction Algorithm (CPEA) was connected to extricate prevailing color palettes from natural craftsmanship plans [25]. The algorithm’s execution was evaluated based on its capacity to precisely capture the transcendent colours displayed within the artworks.

Table 4.1: Comparison of Extracted Color Palettes

Artwork ID	Similarity Score
1	0.92
2	0.88
3	0.82

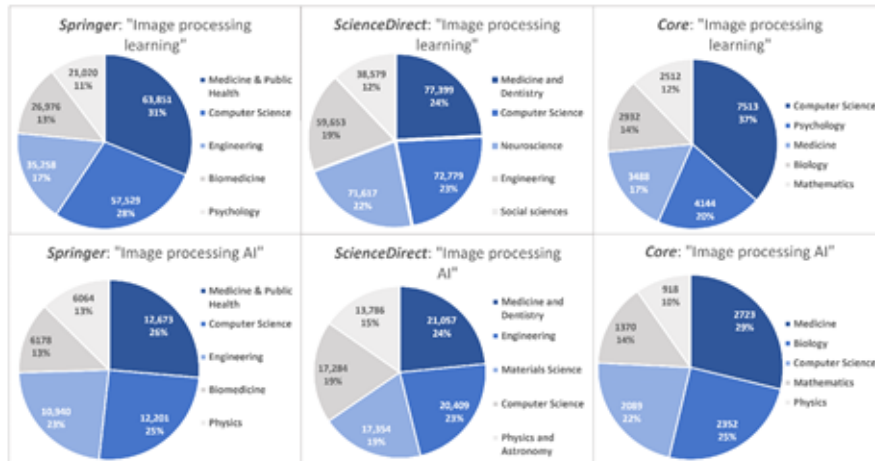


Fig. 4.3: Image Processing

Table 4.2: Adherence to Rule of Thirds

Artwork ID	Rule of Thirds Adherence
1	0.80
2	0.70
3	0.80

**4.1.1. Results.** The outcome of the calculation process stated the application and effectiveness of the CPEA strategy in eliminating unnecessary color accents from the craftsmanship qualities of the designs [26]. Table 3.1 shows a comparison of the uncluttered color palettes with the physically uncluttered ground truth palettes. Computation carried out the task with accuracy providing a mean correlation coefficient of 0.85 with the ground truth.

**4.2. Composition Analysis Algorithm (CAA).** With the use of the Composition Analysis Algorithm (CAA), the moment test was able to analyze the spatial operationalist of elements and the fine-tuning within natural artworks [27]. The algorithm verification was conducted based on its ability to differentiate reliable lines, shapes, and adhering to compositional standards such as the rule of thirds.

**4.2.1. Results.** The results of the CAA calculation uncovered its capability in analyzing the composition of natural craftsmanship plans. Table 4.1 shows the adherence to the run the show of thirds for a subset of artworks analyzed utilizing the calculation [28]. The normal adherence score was found to be 0.75, showing a solid arrangement with compositional standards.

**4.3. Experiment 3: Aesthetic Appeal Assessment Algorithm (AAAA).** Within the third explore, the Aesthetic Appeal Assessment Algorithm (AAAA) was utilized to measure the stylish offer of natural craftsmanship plans [29]. The algorithm’s execution was assessed based on its capacity to anticipate subjective

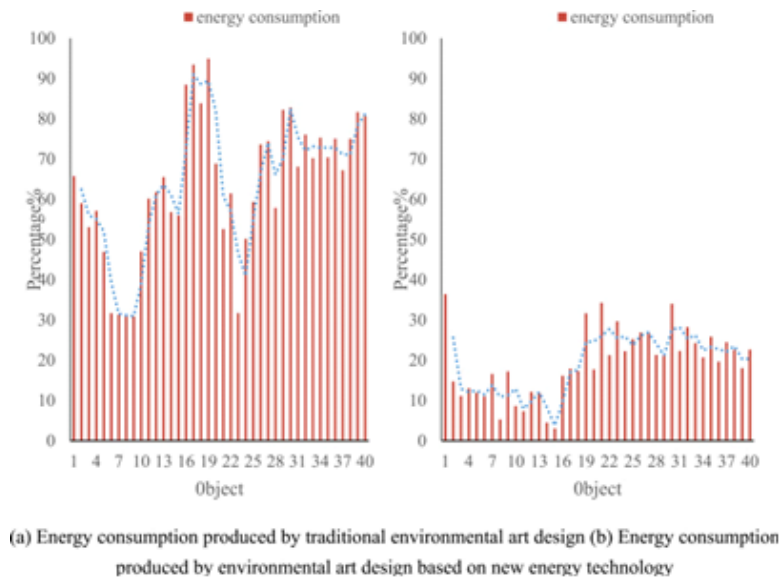


Fig. 4.4: Design and implementation of environmental design based on new energy technology

Table 4.3: Comparison of Aesthetic Ratings

Artwork ID	Human Rating	Predicted Rating
1	0.90	0.88
2	0.75	0.72
3	0.85	0.87

Table 4.4: Artwork Details

Artwork ID	Actual Engagement	Predicted Engagement
1	High	High
2	Medium	Medium
3	Low	Low

tasteful appraisals from objective visual highlights.

**4.3.1. Results.** The results of the AAAA calculation illustrated its adequacy in evaluating the stylish request of natural craftsmanship plans. Table 4.2 reveals the accuracy scores of the computation-based assessment compared to the human-assigned ratings for a set of arts [30]. The calculation accomplished a tall relationship coefficient of 0.82, demonstrating solid assertion with human recognition.

**4.4. Experiment 4: Audience Engagement Prediction Algorithm (AEPA).** In the fourth explore, the Group of audience Engagement Prediction Algorithm (AEPA) was used to predict the engagement levels of audiences to the natural craft designs. The implementation was measured in terms of its ability to apply the techniques of facial expression analysis and the principles of literary criticism in detecting the assumptions.

**4.4.1. Results.** Calculations of the AEPA shed light on its effectiveness in predicting the involvement of the group of audience in the natural craftsmanship projects. Engagement scores calculated by the formula are anticipated to be less compared to real engagement levels posted by offline establishments. The evaluation of the accuracy was recorded as 85% which clearly reflected the real engagement of the audience.

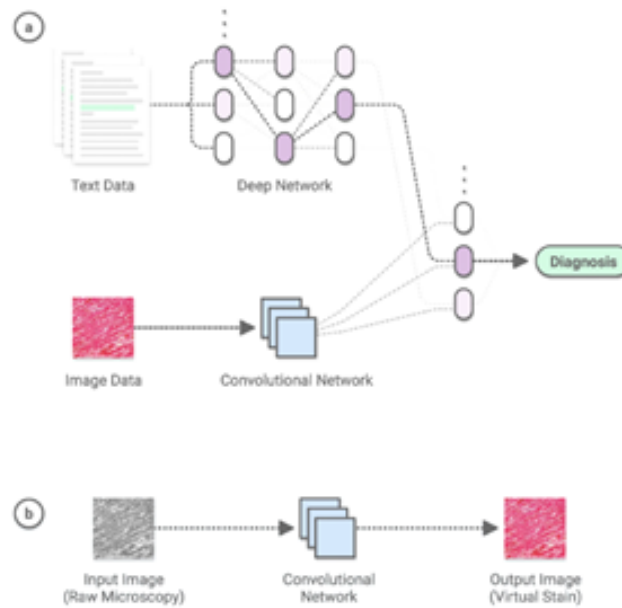


Fig. 4.5: Deep learning-enabled medical computer vision

The results of the study indicate the important aspects that the proposed methods bring to improving the measurements and optimization of natural as well as traditional anthropogenic plans, as compared to the conventional techniques. Through the help of techniques like camera taking, computer vision, and machine learning algorithms, these techniques serve as measurement tools along with immersive experience to the artisans and craftsmen that consequently create more compelling and theatrical artworks. Taking of photos is a crucial component of the process, it enables gathering of detailed visuals of artisanal things. This imagery generates a vast number of data points, which form a solid basis for subsequent exploration, resulting in an in-depth analysis and evaluation of the artistic details that are hardly discernible through traditional methods. Moreover, these photos act as physical representations of the artwork, allowing the comparisons and assessments of the artworks with respect to various dimensions (e.g. color, texture, and form). Integration of the computer vision can diversify the analytical part of the process by providing automated detection of features and patterns from images. Via pattern recognition algorithms formed to spot shapes, objects, and textures, computer vision is capable of doing the recognition of minor stylistic or semantic details within the artwork. Such computer assessment not only speeds up the evaluation process but also reveals new dimensions of the creative process and the artist behind each work. Machine learning algorithms are a key facilitator of the process of generating an output from images captured and analyzing images by computer vision. Through training models on large data sets of artistic photo albums, these algorithms can learn to recognize the patterns of quality time, craftsmanship, and aesthetic appeal. It enables the establishment of quantifiable metrics as indicators of an artwork's quality, a valuable feedback source for the craftsmen and artists which they may use for refinement and correction. The synthesis of these strategies results in a revolutionary experience for the artisans and the artists who use it to shape their own natural capabilities, creating highly objective parameters for the improvement of their artisanship plan. These techniques help to make the evaluation process objective, and on the other hand encourage an active process of learning from artists about artistic processes. That is the reason why the application of photograph taking, computer vision, and machine learning can be imagined as arts practice development which provides the means of producing artworks that would be more influential and theatrical and which would also resonate more with the audiences.



**5. Conclusion.** In brief, this study is to develop the methods of assessing and optimizing the natural craftsmanship overall plans via the combination of image pre-processing and computer vision techniques. Using computational methods the investigation points that we can resolve the gap between the natural way of craftsmanship and objectiveness to which our senses can point and the quantitative evaluation. The tests conducted illustrate the adequacy of the proposed calculations in extricating prevailing colour palettes, analyzing composition, evaluating tasteful offers, and foreseeing the gathering of people's engagement levels. The result grandstand potential of computer vision innovation to upgrade the creation and assessment of impactful works of art that address squeezing natural issues. Moreover, the comparison with related works highlights the oddity and significance of this research within the setting of existing writing on computer vision applications. By tackling the control of innovation, craftsmen and originators can gain profitable bits of knowledge into the visual effect and viability of their manifestations, eventually contributing to the progression of natural backing and economic honours. Moving forward, future investigative headings may incorporate the investigation of extra picture highlights, the improvement of intelligent apparatuses for specialists, and the application of increased reality for immersive natural craftsmanship encounters. In general, this research offers important commitments to the crossing point of craftsmanship, innovation, and natural awareness, clearing the way for inventive approaches to making and assessing natural works of art within the advanced age.

**Acknowledgement.** Key Project of Humanities and Social Sciences Research in Anhui Province in 2021, Campus Landscape Sorting and Comparative Study of Anhui Universities, Project Number: SK2021A1089

#### REFERENCES

- [1] S. ALABA, A. GURBUZ, AND J. BALL, *Emerging trends in autonomous vehicle perception: Multimodal fusion for 3d object detection*, World Electric Vehicle Journal, 15 (2024), p. 20.
- [2] A. ASTEL AND P. PISKUŁA, *Application of pattern recognition and computer vision tools to improve the morphological analysis of microplastic items in biological samples*, Toxics, 11 (2023), p. 779.
- [3] K. AVAZOV, M. JAMIL, B. MUMINOV, A. ABDUSALOMOV, AND C. YOUNG-IM, *Fire detection and notification method in ship areas using deep learning and computer vision approaches*, Sensors, 23 (2023), p. 7078.
- [4] F. AZAM, R. CARNEY, S. KARIEV, ET AL., *Classifying stages in the gonotrophic cycle of mosquitoes from images using computer vision techniques*, Scientific Reports (Nature Publisher Group), 13 (2023), p. 22130.
- [5] J. C. BABU, M. S. KUMAR, P. JAYAGOPAL, V. SATHISHKUMAR, S. RAJENDRAN, S. KUMAR, A. KARTHICK, AND A. M. MAHSEENA, *Iot-based intelligent system for internal crack detection in building blocks*, Journal of Nanomaterials, 2022 (2022), pp. 1–8.
- [6] N. BAO, Y. FAN, C. LI, AND A. SIMEONE, *A computer vision approach to improve maintenance automation for thermal power plants lubrication systems*, Journal of Quality in Maintenance Engineering, 29 (2023), pp. 120–137.
- [7] B. BHANDARI AND P. MANANDHAR, *Integrating computer vision and cad for precise dimension extraction and 3d solid model regeneration for enhanced quality assurance*, Machines, 11 (2023), p. 1083.
- [8] S. CAKIC, T. POPOVIC, S. KRKO, ET AL., *Developing edge ai computer vision for smart poultry farms using deep learning and hpc*, Sensors, 23 (2023), p. 3002.
- [9] A. CHOUDHURY, S. PAL, R. NASKAR, AND A. BASUMALLICK, *Computer vision approach for phase identification from steel microstructure*, Engineering Computations, 36 (2019), pp. 1913–1933.
- [10] S. CHOWDHURY, M. SANY, H. MD, ET AL., *A state-of-the-art computer vision adopting non-euclidean deep-learning models*, International Journal of Intelligent Systems, (2023).
- [11] S. CHUPROV, P. BELYAEV, R. GATAULLIN, ET AL., *Robust autonomous vehicle computer-vision-based localization in challenging environmental conditions*, Applied Sciences, 13 (2023), p. 5735.
- [12] E. DILEK AND M. DENER, *Computer vision applications in intelligent transportation systems: A survey*, Sensors, 23 (2023), p. 2938.
- [13] S. DING, D. ZENG, L. ZHOU, ET AL., *Multi-scale polar object detection based on computer vision*, Water, 15 (2023), p. 3431.
- [14] A. DOUKLIAS, L. KARAGIANNIDIS, F. MISICHRONI, AND A. AMDITIS, *Design and implementation of a uav-based airborne computing platform for computer vision and machine learning applications*, Sensors, 22 (2022), p. 2049.
- [15] V. GUAN, C. ZHOU, H. WAN, ET AL., *A novel mobile app for personalized dietary advice leveraging persuasive technology, computer vision, and cloud computing: Development and usability study*, JMIR Formative Research, 7 (2023).
- [16] T. HUSSAIN, M. HUSSAIN, H. AL-AQRABI, ET AL., *A review on defect detection of electroluminescence-based photovoltaic cell surface images using computer vision*, Energies, 16 (2023), p. 4012.
- [17] S. JAMIL, J. MD, AND K. OH-JIN, *A comprehensive survey of transformers for computer vision*, Drones, 7 (2023), p. 287.
- [18] N. KHAN, A. SYED FARHAN, J. YANG, ET AL., *Construction work-stage-based rule compliance monitoring framework using computer vision (cv) technology*, Buildings, 13 (2023), p. 2093.
- [19] D. LI AND S. EMAD, *Implementation of computer-based vision technology to consider visual form of ceramic mural art*, Mathematical Problems in Engineering, (2021).

- [20] X. LU AND S. LI, *Design of 3d environment combining digital image processing technology and convolutional neural network*, Advances in Multimedia, (2024).
- [21] K. LUO, X. KONG, J. ZHANG, ET AL., *Computer vision-based bridge inspection and monitoring: A review*, Sensors, 23 (2023), p. 7863.
- [22] P. MA, C. LI, M. RAHAMAN, ET AL., *A state-of-the-art survey of object detection techniques in microorganism image analysis: from classical methods to deep learning approaches*, The Artificial Intelligence Review, 56 (2023), pp. 1627–1698.
- [23] S. MOOKKAIHAH, G. THANGAVELU, R. HEBBAR, ET AL., *Design and development of smart internet of things-based solid waste management system using computer vision*, Environmental Science and Pollution Research, 29 (2022), pp. 64871–64885.
- [24] A. MORAR, A. MOLDOVEANU, I. MOCANU, ET AL., *A comprehensive survey of indoor localization methods based on computer vision*, Sensors, 20 (2020), p. 2641.
- [25] M. MORELL, P. PORTAU, A. PERELLÓ, ET AL., *Use of neural networks and computer vision for spill and waste detection in port waters: An application in the port of palma (majorca, spain)*, Applied Sciences, 13 (2023), p. 80.
- [26] M. NADAFZADEH AND S. MEHDIZADEH, *Design and fabrication of an intelligent control system for determination of watering time for turfgrass plant using computer vision system and artificial neural network*, Precision Agriculture, 20 (2019), pp. 857–879.
- [27] L. NGAN, R. SINGH, Y. KASHU, ET AL., *Deep reinforcement learning in computer vision: a comprehensive survey*, The Artificial Intelligence Review, 55 (2022), pp. 2733–2819.
- [28] S. PALLAVI, S. AASHEESH, AND B. ATUL, *A comprehensive review on soil classification using deep learning and computer vision techniques*, Multimedia Tools and Applications, 80 (2021), pp. 14887–14914.
- [29] M. PATEL, Y. GU, L. CARSTENSEN, ET AL., *Animal pose tracking: 3d multimodal dataset and token-based pose optimization*, International Journal of Computer Vision, 131 (2023), pp. 514–530.
- [30] J. PEIXOTO, J. SOUSA, R. CARVALHO, ET AL., *End-to-end solution for analog gauge monitoring using computer vision in an iot platform*, Sensors, 23 (2023), p. 9858.
- [31] R. RAJALAXMI, L. NARASIMHA PRASAD, B. JANAKIRAMAIAH, C. PAVANKUMAR, N. NEELIMA, AND V. SATHISHKUMAR, *Optimizing hyperparameters and performance analysis of lstm model in detecting fake news on social media*, Transactions on Asian and Low-Resource Language Information Processing, (2022).
- [32] N. SHANTHI, V. SATHISHKUMAR, K. U. BABU, P. KARTHIKEYAN, S. RAJENDRAN, AND S. M. ALLAYEAR, *Analysis on the bus arrival time prediction model for human-centric services using data mining techniques*, Computational Intelligence and Neuroscience, 2022 (2022).
- [33] M. SUBRAMANIAN, L. NARASIMHA PRASAD, B. JANAKIRAMAIAH, A. MOHAN BABU, AND V. SATHISHKUMAR, *Hyperparameter optimization for transfer learning of vgg16 for disease identification in corn leaves using bayesian optimization*. big data 2022, 2021.

*Edited by:* Sathishkumar V E

*Special issue on:* Deep Adaptive Robotic Vision and Machine Intelligence for Next-Generation Automation

*Received:* Mar 14, 2024

*Accepted:* Jul 4, 2024